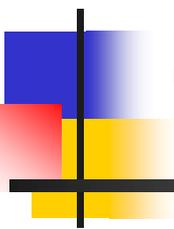


# TSP using Branch and Bound Searching Strategies



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# Introduction :The traveling salesperson optimization problem

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- Given a graph, the TSP Optimization problem is to find a tour, starting from any vertex, visiting every other vertex and returning to the starting vertex, with **minimal** cost.
- It is NP-hard.
- We try to avoid  $n!$  exhaustive search by the branch-and-bound technique on the average case. (Recall that  $O(n!) > O(2^n)$ .)

# The traveling salesperson optimization problem

- E.g. A Cost Matrix for a Traveling Salesperson Problem.

i \ j	1	2	3	4	5	6	7
1	$\infty$	3	93	13	33	9	57
2	4	$\infty$	77	42	21	16	34
3	45	17	$\infty$	36	16	28	25
4	39	90	80	$\infty$	56	7	91
5	28	46	88	33	$\infty$	25	57
6	3	88	18	46	92	$\infty$	7
7	44	26	33	27	84	39	$\infty$



# The basic idea

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- There is a way to split the solution space (branch)
- There is a way to predict a lower bound for a class of solutions. There is also a way to find an upper bound of an optimal solution. If the lower bound of a solution exceeds the upper bound, this solution cannot be optimal and thus we should terminate the branching associated with this solution.



# Splitting

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- We split a solution into two groups:
  - One group **including a particular arc**
  - The other **excluding the arc**
- Each splitting incurs a lower bound and we shall traverse the searching tree with the **“lower” lower bound.**

# The traveling salesperson optimization problem

- The Cost Matrix for a Traveling Salesperson Problem.

Step 1 to reduce: Search each row for the smallest value

		to j						
		1	2	3	4	5	6	7
from i	j							
	i							
	1	$\infty$	3	93	13	33	9	57
	2	4	$\infty$	77	42	21	16	34
	3	45	17	$\infty$	36	16	28	25
	4	39	90	80	$\infty$	56	7	91
	5	28	46	88	33	$\infty$	25	57
	6	3	88	18	46	92	$\infty$	7
7	44	26	33	27	84	39	$\infty$	

Step 2 to reduce: Search each column for the smallest value

# The traveling salesperson optimization problem

- Reduced cost matrix:

i \ j	1	2	3	4	5	6	7	
1	$\infty$	0	90	10	30	6	54	(-3)
2	0	$\infty$	73	38	17	12	30	(-4)
3	29	1	$\infty$	20	0	12	9	(-16)
4	32	83	73	$\infty$	49	0	84	(-7)
5	3	21	63	8	$\infty$	0	32	(-25)
6	0	85	15	43	89	$\infty$	4	(-3)
7	18	0	7	1	58	13	$\infty$	(-26)

reduced:84

A Reduced Cost Matrix.

# The traveling salesperson optimization problem

j	1	2	3	4	5	6	7	
i								
1	$\infty$	0	83	9	30	6	50	
2	0	$\infty$	66	37	17	12	26	
3	29	1	$\infty$	19	0	12	5	
4	32	83	66	$\infty$	49	0	80	
5	3	21	56	7	$\infty$	0	28	
6	0	85	8	42	89	$\infty$	0	
7	18	0	0	0	58	13	$\infty$	
			(-7)	(-1)			(-4)	

Table 6-5 Another Reduced Cost Matrix.



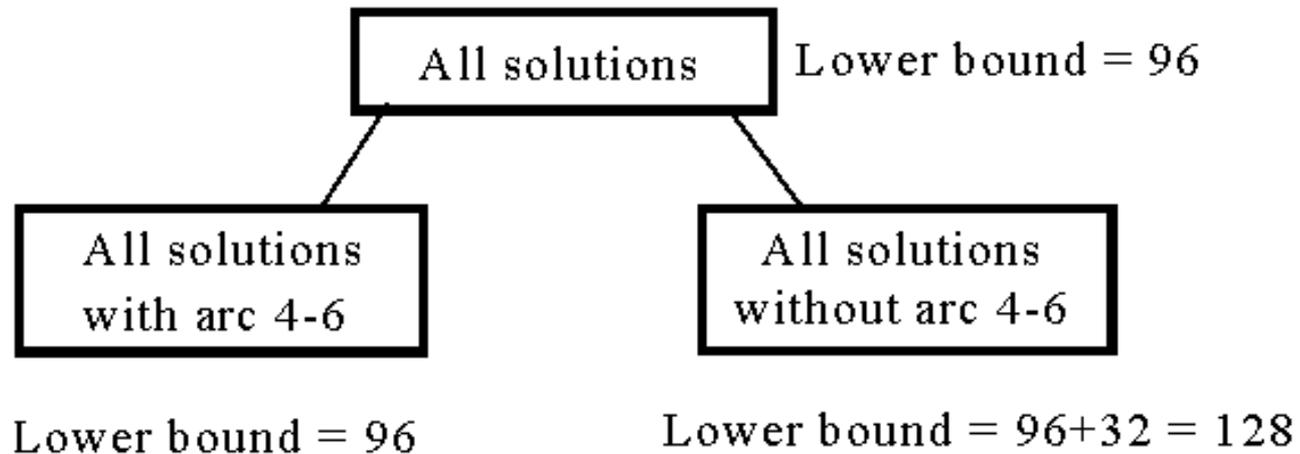
# Lower bound

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- The total cost of  $84+12=96$  is subtracted. Thus, we know the lower bound of feasible solutions to this TSP problem is 96.

# The traveling salesperson optimization problem

- Total cost reduced:  $84+7+1+4 = 96$  (lower bound)  
decision tree:



The Highest Level of a Decision Tree.

- If we use arc 3-5 to split, the difference on the lower bounds is  $17+1 = 18$ .



## Heuristic to select an arc to split the solution space

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- If an arc of cost  $0(x)$  is selected, then the lower bound is added by  $0(x)$  when the arc is included.
- If an arc  $\langle i, j \rangle$  is not included, then the cost of the second smallest value ( $y$ ) in row  $i$  and the second smallest value ( $z$ ) in column  $j$  is added to the lower bound.
- Select the arc with the largest  $(y+z)-x$

We only have to set c4-6 to be  $\infty$ .

## For the right subtree (Arc 4-6 is excluded)

j	1	2	3	4	5	6	7
i							
1	$\infty$	0	83	9	30	6	50
2	0	$\infty$	66	37	17	12	26
3	29	1	$\infty$	19	0	12	5
4	32	83	66	$\infty$	49	$\infty$	80
5	3	21	56	7	$\infty$	0	28
6	0	85	8	42	89	$\infty$	0
7	18	0	0	0	58	13	$\infty$

# For the left subtree (Arc 4-6 is included)

j	1	2	3	4	5	7
i						
1	$\infty$	0	83	9	30	50
2	0	$\infty$	66	37	17	26
3	29	1	$\infty$	19	0	5
5	3	21	56	7	$\infty$	28
6	0	85	8	$\infty$	89	0
7	18	0	0	0	58	$\infty$

A Reduced Cost Matrix if Arc 4-6 is included.

1. 4<sup>th</sup> row is deleted.
2. 6<sup>th</sup> column is deleted.
3. We must set  $c_{6-4}$  to be  $\infty$ . (The reason will be clear later.)



## For the left subtree

- The cost matrix for all solution with arc 4-6:

j	1	2	3	4	5	7
i						
1	$\infty$	0	83	9	30	50
2	0	$\infty$	66	37	17	26
3	29	1	$\infty$	19	0	5
5	0	18	53	4	$\infty$	25 (-3)
6	0	85	8	$\infty$	89	0
7	18	0	0	0	58	$\infty$

A Reduced Cost Matrix for that in Table 6-6.

- Total cost reduced:  $96+3 = 99$  (new lower bound)



# Upper bound

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- We follow the best-first search scheme and can obtain a feasible solution with cost  $C$ .
- $C$  serves as an upper bound of the optimal solution and many branches may be terminated if their lower bounds are equal to or larger than  $C$ .

⊕: expanding order (selecting or det)  
 #: adding order

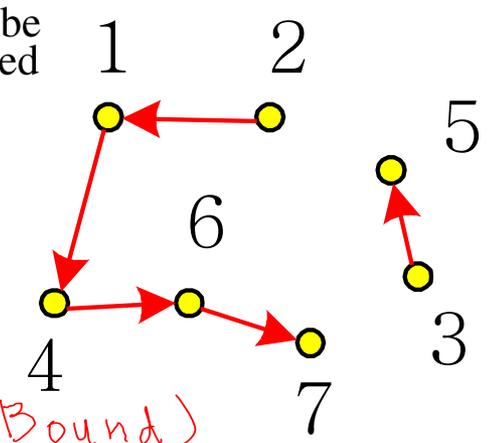
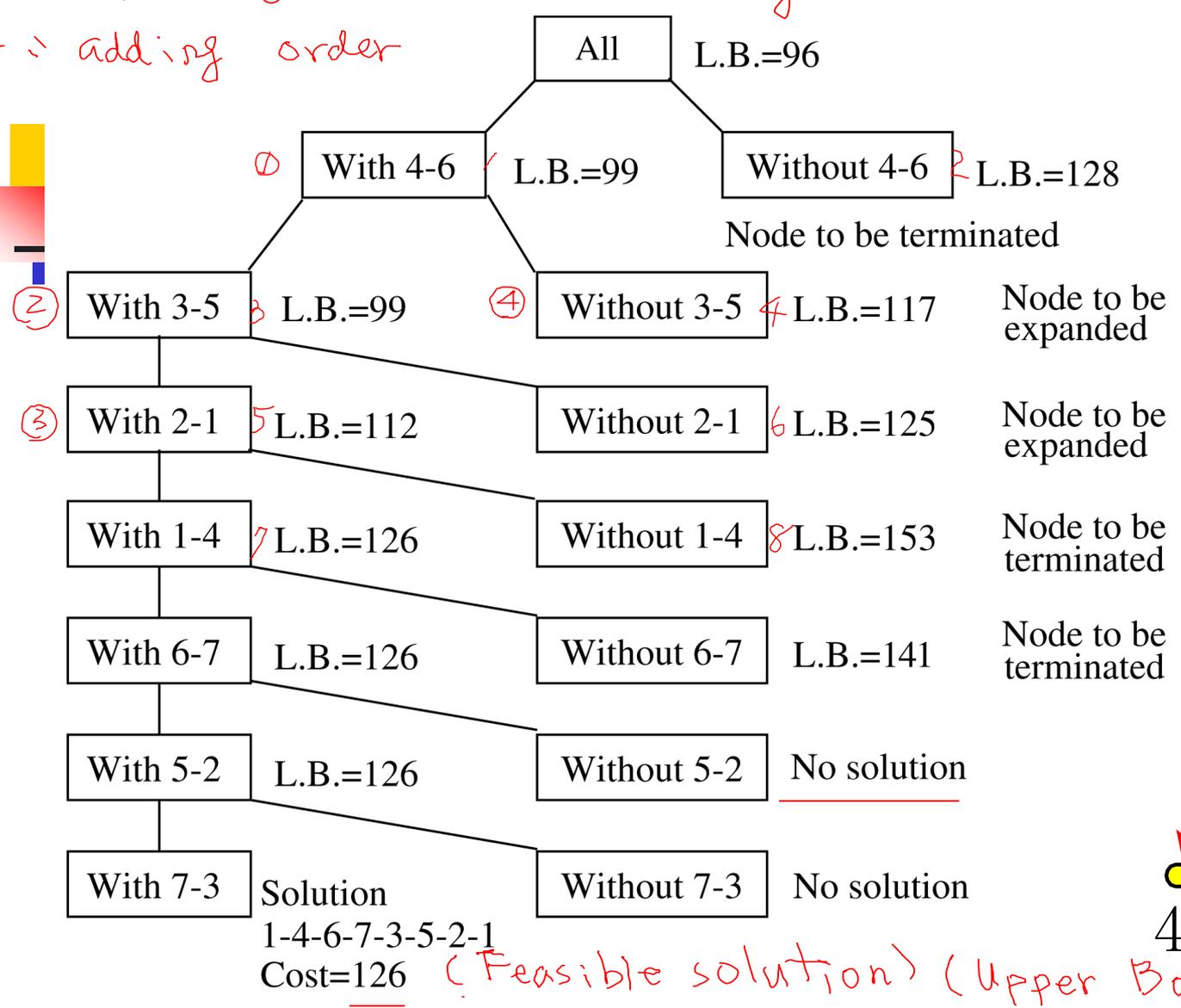
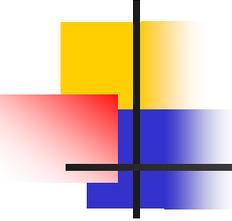


Fig 6-26 A Branch-and-Bound Solution of a Traveling Salesperson Problem.



# Preventing an arc

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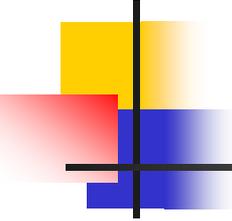
- In general, if paths  $i_1-i_2-\dots-i_m$  and  $j_1-j_2-\dots-j_n$  have already been included and a path from  $i_m$  to  $j_1$  is to be added, then path from  $j_n$  to  $i_1$  must be prevented (by assigning the cost of  $j_n$  to  $i_1$  to be  $\infty$ )
- For example, if 4-6, 2-1 are included and 1-4 is to be added, we must prevent 6-2 from being used by setting  $c_{6-2}=\infty$ . If 6-2 is used, there will be a loop which is forbidden.



# Application & Scope of research

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- Application: Vehicle route
- Scope of research : an algorithm which improves time complexity of TSP problem



# Assignment

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- Q.1) What are different search to find feasible solution of a problem?
- Q.2) Which search is useful to find optimal solution of a given problem.
- Q.3) Explain branch & bound design strategy.